



Value 1

Individuals and interactions over processes and tools

Value 3

Customer collaboration over contract negotiation

Agile Manifesto

Value 2

Working Software **over** comprehensive documentation

Value 4

Responding to change over following a plan



S) - focus on solution delivery



- focus on software development







- focus on all stakeholders

- considers the overall organisational ecosystem and how to improve it

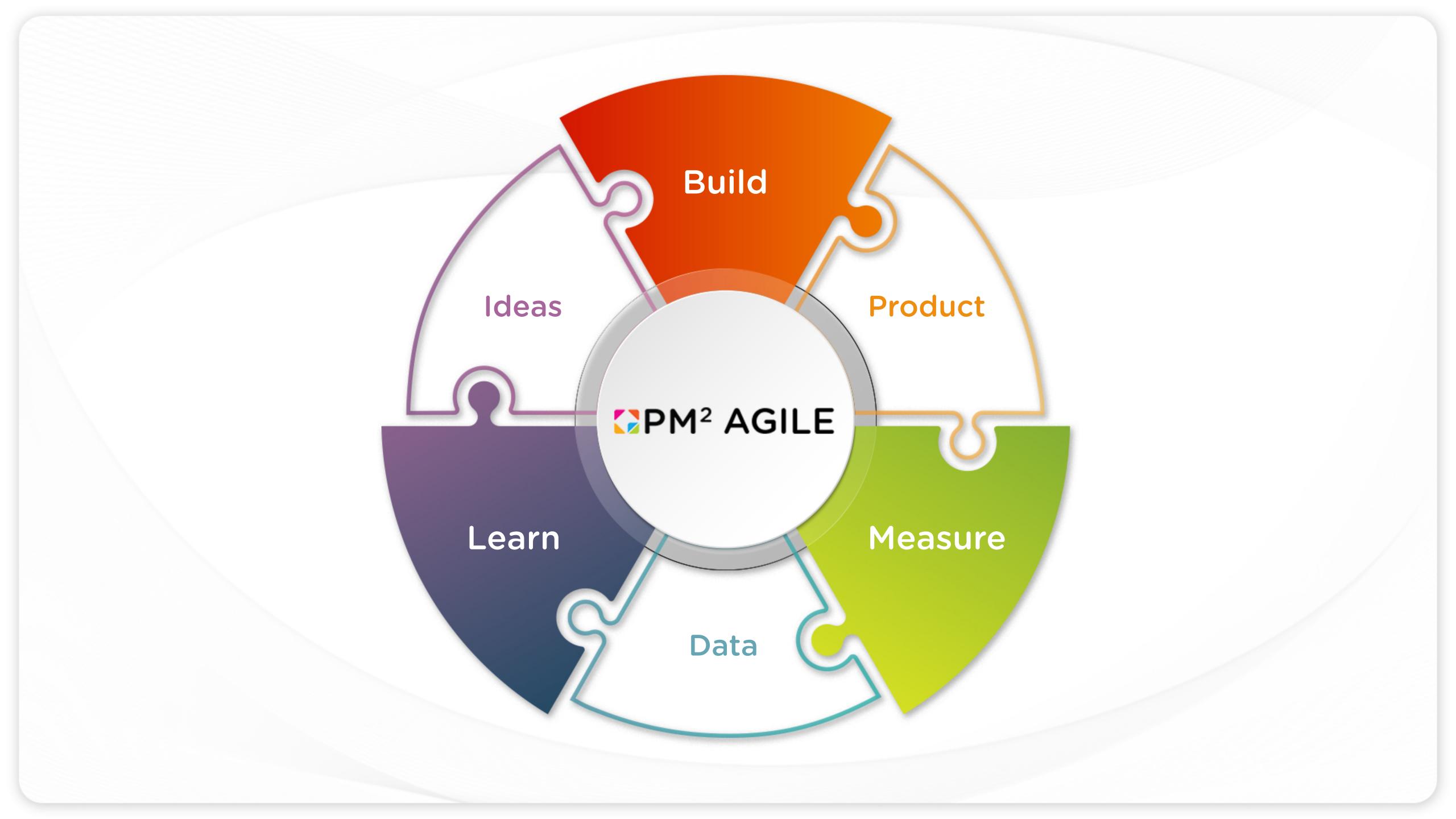
PM² - Agile framework

"Agile Manifesto"



- focus on development teams





Agile teams do not do documentation.







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Agile is undisciplined.



Agile is Scrum.



Agile is anti-architecture.



Agile teams do not produce unnecessary documentation.

In Agile development there is extensive planning on multiple levels, and with high visibility/transparency.

Agile development is extremely disciplined, as it uses practices like Continuous Integration, Automated Testing, Iteration reviews and retrospectives, Iteration and release planning, etc.

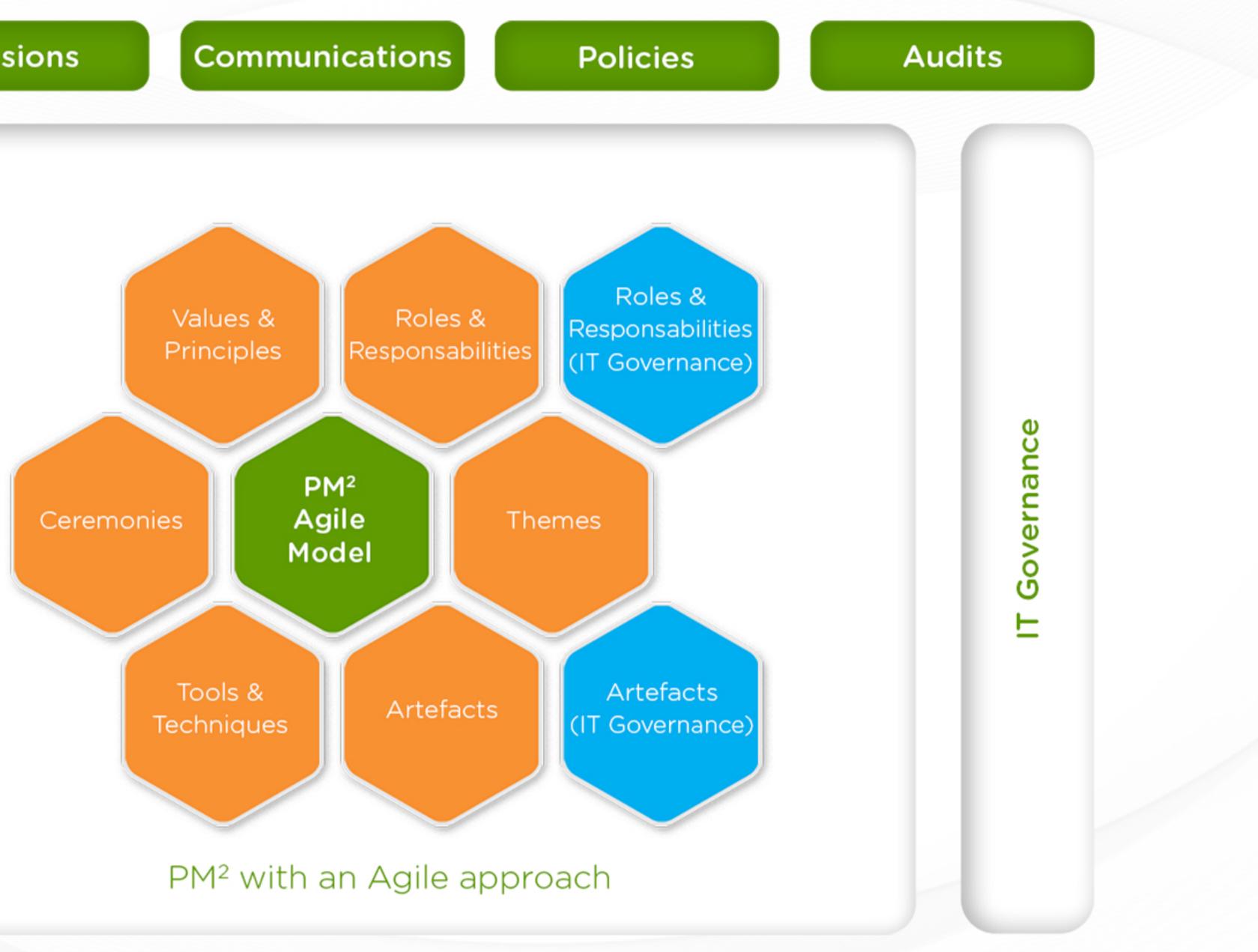
Scrum is not the only Agile approach, there are at least ten more.



Solution architecture is minimised to what is known, is valuable and in one or another way it is used by Agile teams.



Decisions





Early and continuous delivery of valuable solutions

2.

5

8.

11

4

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Business and Core Teams must work together

Progress is the value of what has been delivered

Reflect on how to improve. Regularly



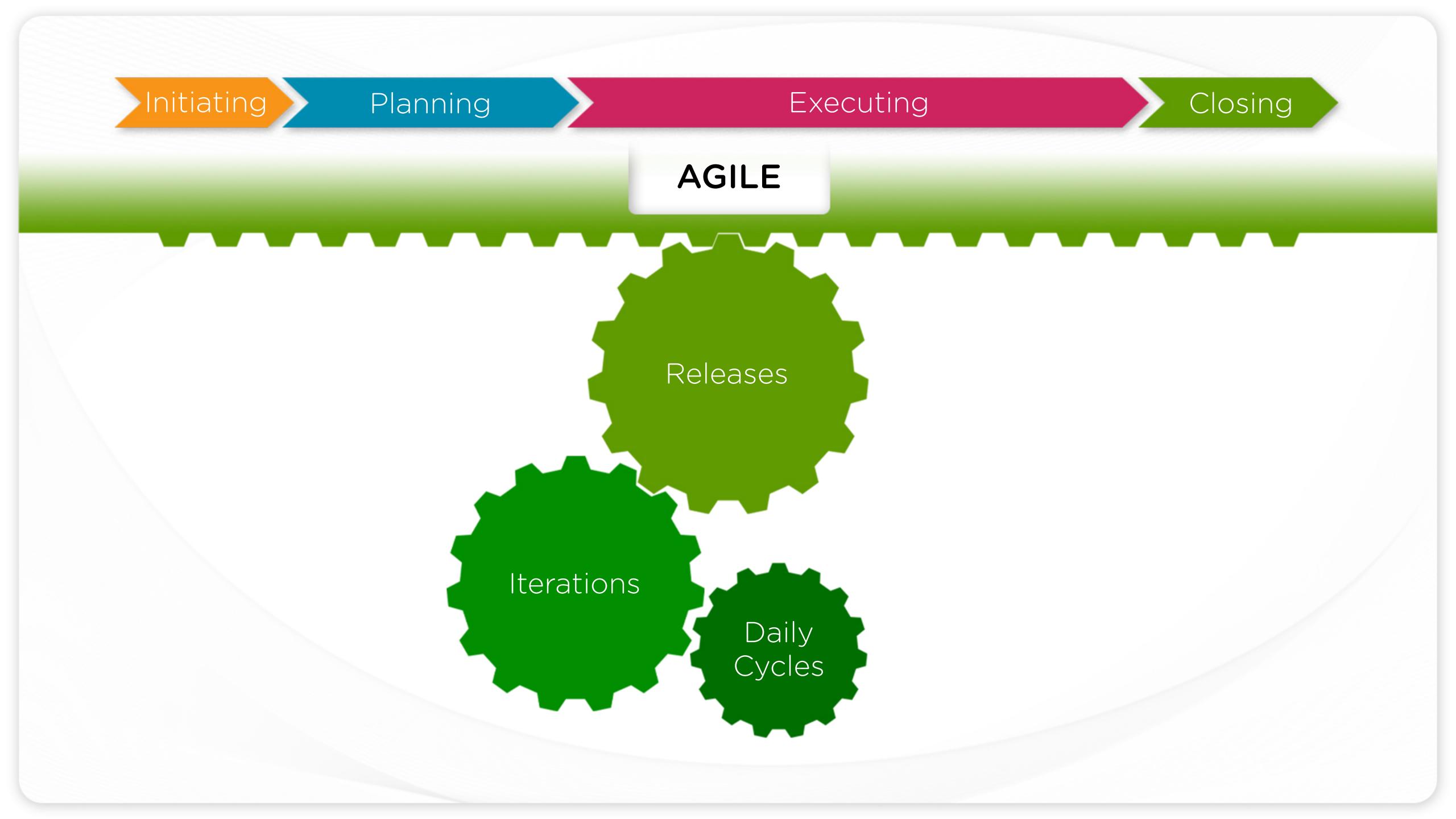


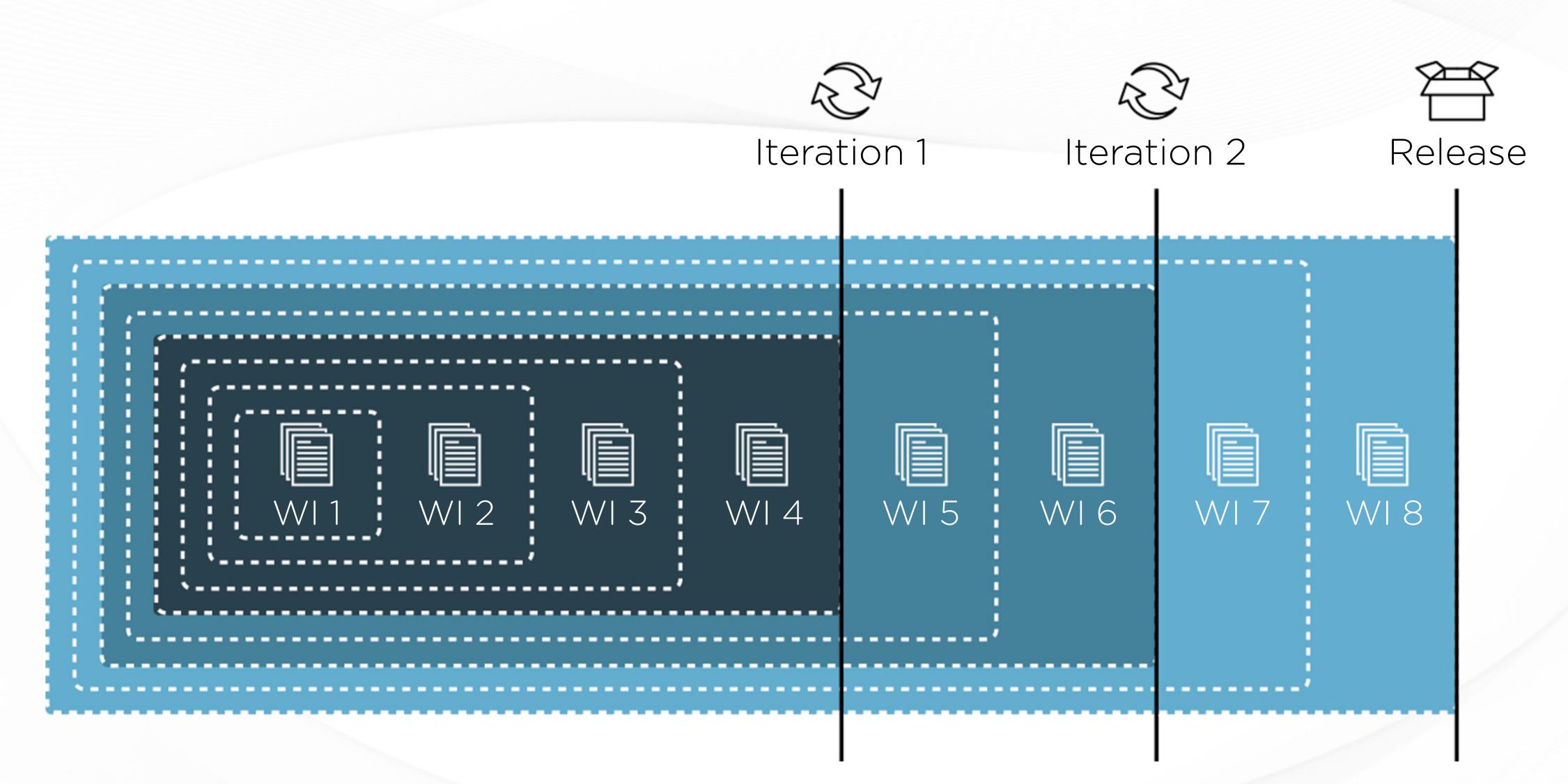


Coordinate

Implement





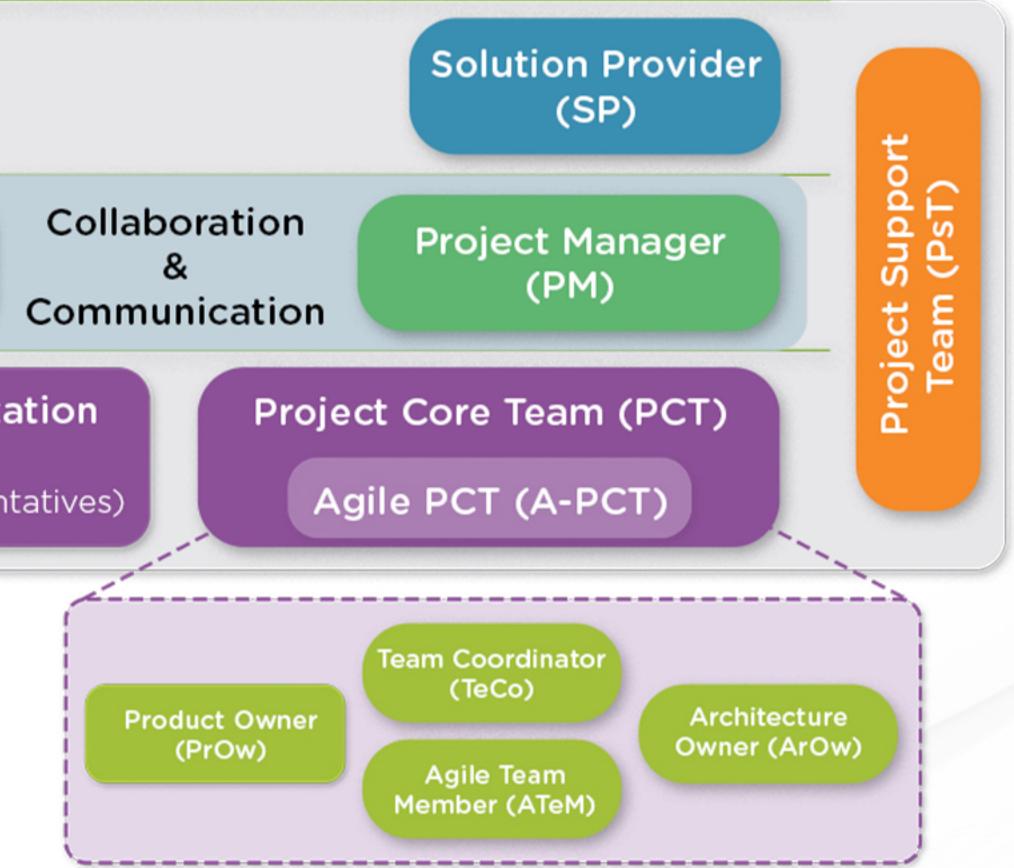




Business Governing Layer	Appropriat
Steering Layer	Project St
Directing Layer	Project Owner (PO)
Managing Layer	Business Manager (BM)
Performing Layer	Business Implementat Group (BIG) (User & Business Representa
 Governance Advises & Decides Some decision power Acts 	 Operational Supports (optional) Project Team Agile Roles

te Governance Body (AGB)

Steering Committee (PSC) (PO, SP, BM, PM)





1 Lean UX	
2 Planning	
3 Coordination and Reporting	
4 Requirements	
5 Estimation and Prioritisation	
6 Risks	
7 Quality	

Evolution and Change 8 Architecture 9 Compliance and Security 10 Development 11

Software Configuration 12

Testing (13)

Deployment and Transition (14)

M² AGILE







Coordination & Planning

Iteration Planning Daily Standup Release Planning

Iteration Review Iteration Retrospective

2



Inspecting and Adjusting



Implementing

Specific tools and techniques



3





IT Governance Artefacts

Business Case Project Charter Architecture Overview **Operational Model**

Development Handbook Development Work Plan Test Plan Deployment Plan





Agile Specific Artefacts



Coordination & Reporting

Development Status Report Project Logs Project Reports



Assessing Teamwork

02 Self-Organising Teams

03

01

Design Blocks

04

Features and Stories

05 User Stories Breakdown



